

Introduction to Astrometry



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0. Summary

- What is Astrometry?
- General Principles
- Basic Elements of Astrometry
 - References: Time, Space, Units
 - Motion: Linear, Orbital, Rotational
 - Signal Propagation: 1-way, Round-trip
- Mathematical Tools

Astrometry is ...

- Quest for Universe through Position/Motion of Celestial Objects
 - Also called: Fundamental Astronomy
 - Astronomy in “Astronomy & Astrophysics”
- Related with
 - Celestial Mechanics
 - Geodesy
 - Special/General Theories of Relativity

General Principles

- 4-dim. Continuous Spacetime
- Law of Causality
- Time Arrow Definiteness
- Deterministic Principle
- Existence of Inertial Frame
- Principles of Relativity

Reference Systems

- RS=Coordinate System + Unit System
- Time Coordinate System
 - Astronomical, Physical, Broadcasting
- Space Coordinate System
 - Horizontal, Equatorial, Ecliptic
 - Solar System Barycentric, Geocentric, Terrestrial(=Earth-Crust-Fixed)
- Unit System: International, Astronomical



Motion

- Cosmic Expansion
- Quasi-Linear Motion: Far Objects
 - Stars, Galaxies, Quasars
- Orbital Motion
 - Quasi-Keplerian: Binary, Comet, Asteroid
 - Complicated: Planet, Satellite, Space Vehicle
- Rotation
 - Earth, Moon, Planet, Satellite, Asteroid, etc.

Signal Propagation

- Electro-Magnetic Wave
 - Visible, IR, Radio, UV, X, Gamma
 - Geometric Optics Approx.: Photon Path
 - Relativistic Treatments
- Cosmic Ray = High Energy Particle
- Gravitational Wave



Mathematical Tools

- Vector Analysis
- Linear Algebra
- Solution of Non-Linear Equation
- Method of Least Squares
- Fourier Analysis
- Numerical Integration of Ordinary Differential Equations

1. Observation

- Global Quantities: Non-Measurable
 - Coordinates, Finite Length
- Local Quantities: Measurable
 - Clock Reading, Angle, Frequency, etc.
- Measuring Methods
 - Passive, Semi-Passive, Active
- New Observing Facilities

Observables

- Clock Reading
 - Epoch: Arrival Time, Emission Time
 - Time Interval = Duration Time
- Angle: Difference in Incoming Vectors
- Others
 - Frequency = Energy
 - Pattern, Code Embedded Artificially

Passive Observation

- Astro-Camera: 2D Angles
 - CCD Array, Video, Photographic Plate
- Theodolite, Meridian Circle: 1D Angle
- Interferometer: Precise 1D Angle
 - VLBI=Very Long Baseline Interferometer
 - Radio, Optical, IR, X-ray, ...
- Ground-based VS in-the-Space

Passive Observation (2)

- Detector: Arrival Time, Energy
 - PMT (Photo Multiplier Tube), Photo Diode
 - CCD (Charge Coupled Device), Bubble Chamber
- Clock Reading
 - Event Time: Arrival, Eclipse, Occultation, etc.
- Time Series: Light Curve, Decay Pattern
- Doppler Shift: Radial Velocity
 - Spectrometer, Emission/Absorption Lines

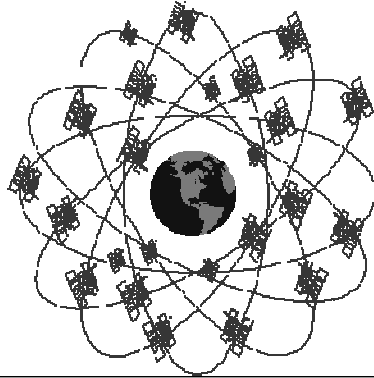
Semi-Passive Obs.

- Doppler Shift
 - Up/Down Link with Artificial Satellite or Space Vehicle
- Integrated Doppler Shifts \sim Range Difference
 - NNSS, DORIS/PRARE
- Semi-Passive VLBI: ALSEP, RISE
- Difference Time Obs.: GPS, GLONASS, GALILEO

Global Positioning System

- US DoD
- Flying Atomic Clocks

GPS CONSTELLATION

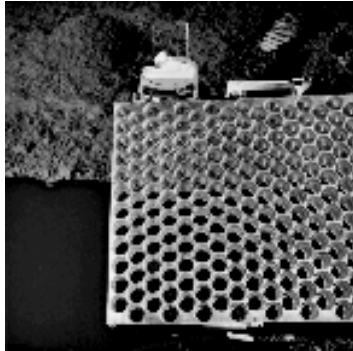


Active Observation

- RADAR Bombing
 - Inner Planets, Near-Earth Asteroids
- Range and Range-Rate (R&RR)
 - Artificial Satellite, Space Vehicle
- Radio Transponding
 - Artificial Satellite, Space Vehicle
- LASER Ranging
 - Artificial Satellite (SLR), Moon (LLR)

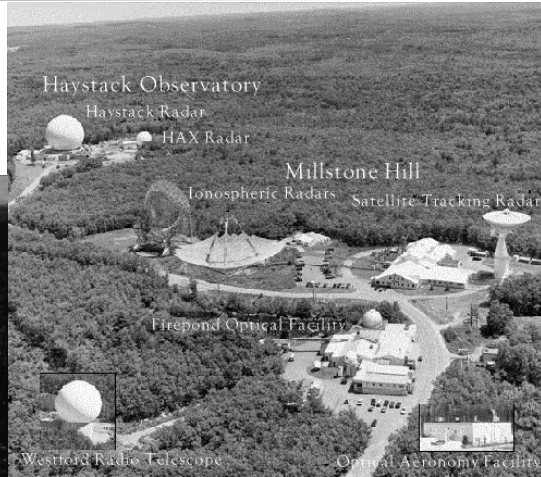
LASER Ranging

- Satellite LR
- Lunar LR
 - 3 Apollo + 2 Luna



RADAR Bombing

- Haystack, MIT
- Arecibo



New Facilities

- Optical/IR Interferometer
 - NPOI, PRIMA/VLTI, SIM, TPF-I
- Orbital Telescope
 - HIPPARCOS, JASMINE, GAIA
- VLBI
 - VLBA, VSOP, VERA, e-VLBI

NPOI

- US Navy Prototype Optical Interferometer
- Flagstaff, Arizona, USA



PRIMA/VLTI

- Phase-Referenced Imaging and Microarcsecond Astrometry
- ESO, Chile
- VLT Outrigger



SIM

- Space Interferometer Mission, NASA



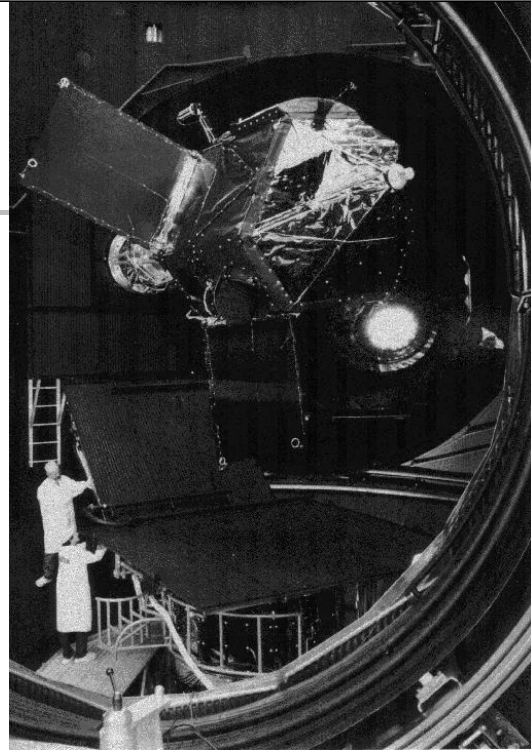
TPF-I

- Terrestrial Planet Finder-Interferometer



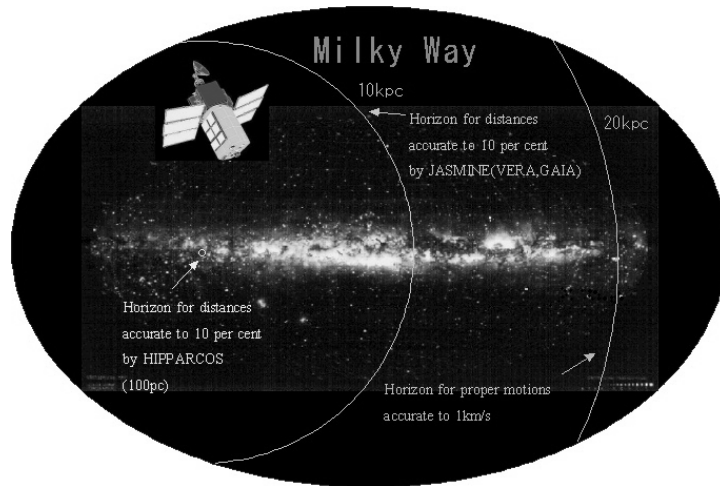
HIPPARCOS

- First Satellite dedicated to Astrometry
- ESA
- Great Achievements



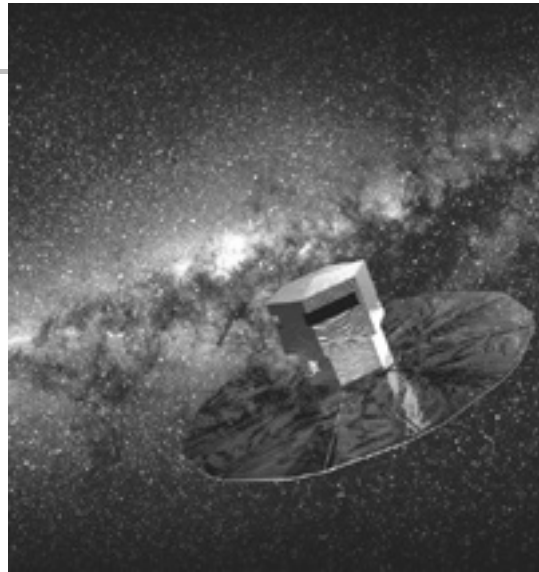
JASMINE

■ Japanese Astrometry Satellite Mission



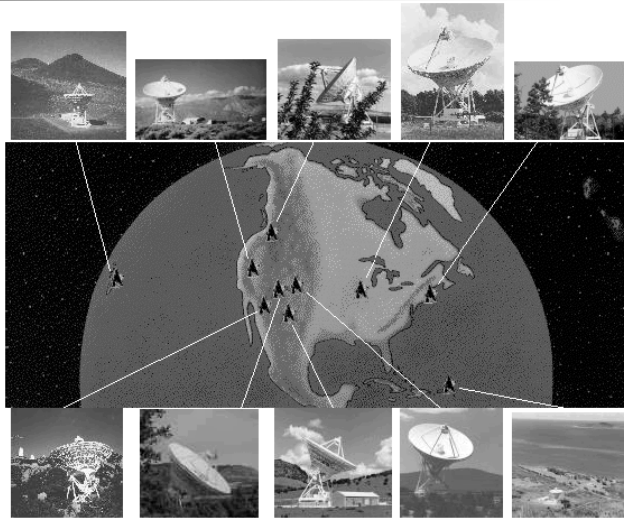
GAIA

- Post-HIPPARCOS
- ESA
- Will be Launched in Summer 2011



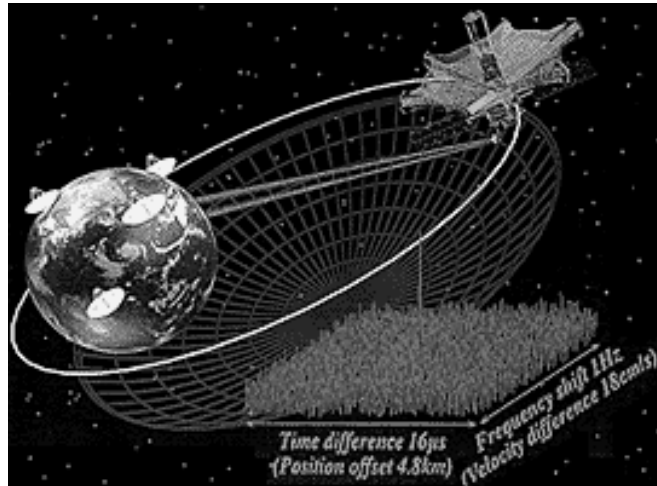
VLBA

- VLBI Array
- 10 Stations
in USA
- NRAO, USA



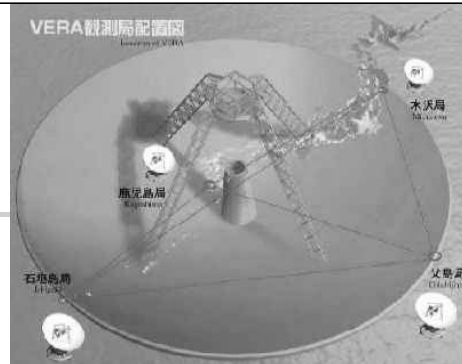
VSOP

- First Space VLBI Mission
- ISAS/NAOJ, Japan



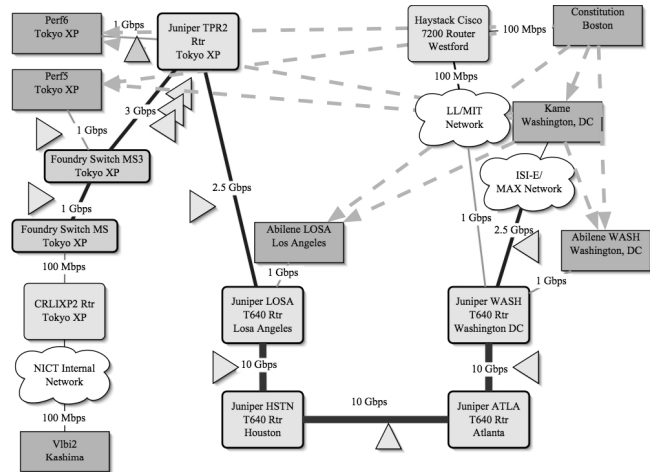
VERA

- Japanese VLBI Array
- 4 Stations
in Japan
- Two Beam
Differenced
Observation
- NAOJ



e-VLBI

■ Online VLBI via High Speed Internet



2. Time

- Basic Concepts
- Ideal Time Systems
 - Integrated, Dynamical, Broadcasting
- Practical Time Scales
 - Atomic Time, Universal Time
 - Solar System Barycentric/Coordinate Time
- Units and Expression
 - Julian Date

Concepts of Time

- Newtonian Viewpoint
- Absolute Time
- Time Transformation: 1 to 1 $t = f(\tau)$
- Ordering: Chronology
- Precision VS Accuracy
 - Essential Question on Repeatability

Integrated Time System

- Assumption: Constant Duration of A Certain Phenomenon
- Time = Number of Phenomena
- Example
 - Astronomical: Day, Month, Year
 - Mechanical: Pendulum, Spring
 - Physical: Quartz, Molecule, Atom

Dynamical Time System

- Time Argument in Equation of Motion
- Epoch Determined Inversely from Observation
- Example
 - Mean Longitude of the Sun
 - $L(T) = 279^{\circ}41'48''.04 + 129602769''.13T + 1''.089T^2$
 - Ephemeris Time: $ET = T(L)$

Broadcasting Time System

- Time Signals in the Air: JJY, TV, NTT
 - NTP: TS on Computer Network
 - GPS Time: TS from GPS Satellites
- Standard Time
 - Time Zone: 15 degree = 1 Hour
- Japan Standard Time: JST
 - JST = UTC + 9 h

Atomic Time

- Definition of SI Second: CGPM (1967)
 - 9192631770 Periods
 - Specific Radiation from Cesium 133
- International Atomic Time: TAI
 - Steered by BIPM (Paris)
 - Hundreds of Cesium Atomic Clocks
+ Several Hydrogen Maser Clocks
 - Relative Precision: 15-16 Digits

Cesium Atomic Clock

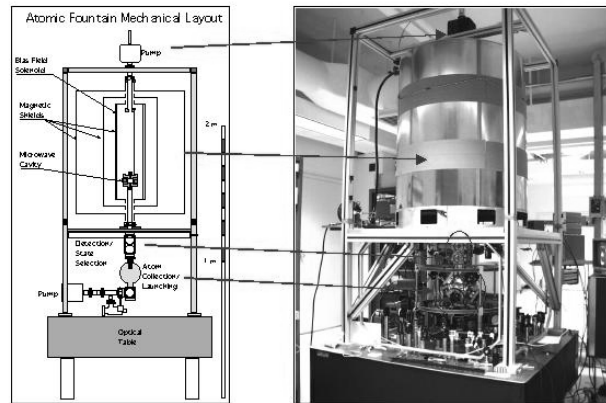
- HP/Agilent 5071A



Atomic Fountain Clock



Fountain Clock Hardware



Hydrogen Maser Clock



Universal Time

- Dynamical TS based on Earth Rotation
 - UT = GMT (Greenwich Mean Solar Time)
 - 3 Variations: UT0, UT1, UT2
 - Monitored by IERS
- UTC (Coordinated Universal Time)
- Leap Second
 - Secular Deceleration of Earth Rotation

Solar System Dynamical Time

- Official TS of IAU (1984-1991)
 - General Relativistic Effects Considered
 - TDB: SS Barycentric Dynamical Time
 - TDT: Terrestrial Dynamical Time
 - Unit Adjustment: $\langle \text{TDB} \rangle = \langle \text{TDT} \rangle$
- $\text{TDT} = \text{TAI} + 32.184\text{s}$

Solar System Coordinate Time

- Official TS of IAU (1991-)
 - No Unit Adjustment
 - TCB: SS Barycentric Coordinate Time
 - TCG: Geocentric Coordinate Time
 - TT: Terrestrial Time
 - $TT = TDT = TAI + 32.184s$
- TCB-TCG: Time Ephemeris
 - Harada and Fukushima (2003)

Time Units

- 1 day=24 hours=1440 min.=86400 s
- Julian Century: jc, Julian Year: jy
 - 1 jc = 100 jy = 36525 days
- Besselian Year = Mean Solar Year = 365.2421897... days
- ms, μ s, ns, ps, fs, ...
- Speed of Light: $c = 299792458$ m/s

Time Expression

- Year, Month, Day, Hour, Minute, Second
 - Day of Week, Day of Year
- Julian Date: JD
 - J2000.0 = 12 O'clock, Jan. 1st, 2000
= JD2451545.0
- Modified Julian Date: MJD
 - $MJD = JD - 2400000.5$

Julian Date

- From (Y, M, D, h, m, s) to JD
 - $L = \text{int}((M-14)/12);$
 - $I = 1461*(Y+4800+L);$
 - $J = 367*(M-2-12*L);$
 - $K = \text{int}((Y+4900+L)/100);$
 - $N = \text{int}(I/4) + \text{int}(J/12) - \text{int}((3*K)/4)$

Julian Date (2)

- $JD0 = N + D - 32075;$
- $JD1 = JD0 - 0.5;$
- $JD2 = h/24.0 + m/1440.0 + s/86400.0;$
- $JD = JD1 + JD2$ or $JD = (JD1, JD2)$

Julian Date (3)

- From JD to (Y, M, D, h, m, s)
 - $JD0 = \text{int}(JD - 0.5)$; $JD1 = JD0 - 0.5$;
 - $L = JD0 + 68569$;
 - $N = \text{int}((4 * L) / 146097)$;
 - $K = L - \text{int}((146097 * N + 3) / 4)$;
 - $I = \text{int}(4000 * (K + 1) / 1461001)$;
 - $P = K - \text{int}((1461 * I) / 4) + 31$;

Julian Date (4)

- $J = \text{int}((80 * P) / 2447);$
- $D = P - \text{int}((2447 * J) / 80);$ $Q = \text{int}(J / 11);$
- $M = J + 2 - 12 * Q;$ $Y = 100 * (N - 49) + I + Q;$
- $JD2 = JD - JD1;$
- $h = \text{int}(JD2 * 24)$
- $m = \text{int}(JD2 * 1440 - h * 60);$
- $s = JD2 * 86400 - h * 3600 - m * 60;$

Day of Week

- $I = JD_0 - 7 * \text{int}((JD_0 + 1) / 7) + 2;$
- I: 1,2,3,4,5,6,7
- I=1: Sunday

3. Space

- Space Coordinate and Unit
- Spatial Coordinate Transformation
 - Rectangular, Spherical, Spheroidal
- Inertial Coordinate System
 - Parallel Transport of Coordinate Origin, Rotation around Origin
- Velocity and Acceleration

Spatial Coordinates

- Rectangular (x, y, z)
- Spherical (r, θ, λ) (r, ϕ, λ)
- Spheroidal (φ, λ, h)

Spherical Coordinate

- Horizontal

$r, (z, A); (a, A); (Alt, Az); (El, Az)$

- Ecliptic r, β, λ

- Equatorial π, α, δ

- Galactic π, b, ℓ

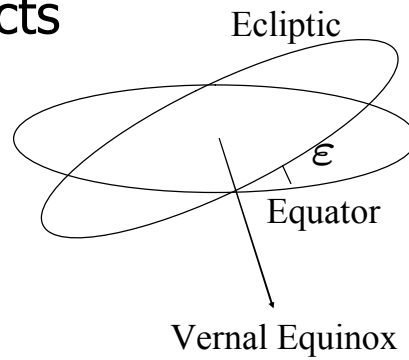
Horizontal Coordinate

- Radius: r , Zenith Distance: z
- Altitude (Angle)
 - $a = \text{Alt} = \text{El} = 90 \text{ deg} - z$
- Azimuth(al Angle): $A = \text{Az}$, Left-Handed

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = r \begin{pmatrix} \sin z \cos A \\ -\sin z \sin A \\ \cos z \end{pmatrix} = r \begin{pmatrix} \cos a \cos A \\ -\cos a \sin A \\ \sin a \end{pmatrix}$$

Ecliptic Coordinate

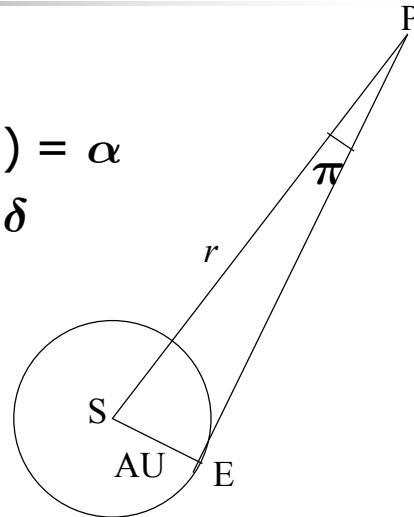
- Ecliptic \sim Mean Earth Orbit
- For Solar System Objects
- Obliquity of Ecliptic: ϵ
 - Radius: r
 - Longitude: λ
 - Latitude: β



Equatorial Coordinate

- Basic Representation
 - Right Ascension (R.A.) = α
 - Declination (Decl.) = δ
 - (Annual) Parallax: π

$$\pi = \sin^{-1} \left(\frac{\text{AU}}{r} \right)$$



Angle Units

- Radian: rad
 - $180 \text{ deg} = \pi \text{ rad}$
- Degree: $\text{deg} = ^\circ$
- Minute of Arc: $\text{min} = \text{arc minute} = '$
- Second of Arc: $\text{second} = \text{arc second} = ''$
 $= \text{arcsec} = \text{as}$

Angle Units (2)

- 1 deg = 60 arcmin = 3600 arcsec
- 180 deg = π rad
- 1 arcsec \sim 4.848 μ rad
- 20 arcsec \sim 0.1 mrad: Aberration
- 0.001 arcsec = milli-arcsec: mas
- 0.000001 arcsec = micro-arcsec: μ as

Length Units

- SI meter: Defined via SI Second
 - Speed of Light: $c = 299792458 \text{ m/s}$
- Astronomical Unit (of Length): AU
 - Rough: Mean Radius of Earth Orbit
 - Rigorous: $AU = c\tau$, $\tau = 499.00478353\dots \text{ s}$
- Parsec (pc), Light Year (ly)
 - $1 \text{ pc} = AU/\sin 1'' \sim 30.9 \text{ Pm} \sim 3.26 \text{ ly}$
 - $1 \text{ ly} = c \times 1 \text{ jy} \sim 9.5 \text{ Pm}$

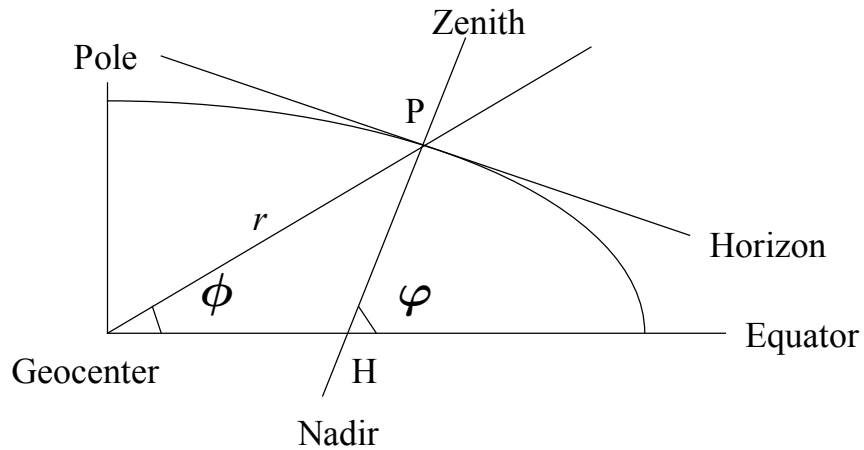
Spheroidal Coordinate

- Geographic Latitude: φ
- Longitude: λ
- Height from Reference Ellipsoid: h

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \rho_N \cos \varphi \cos \lambda \\ \rho_N \cos \varphi \sin \lambda \\ \rho_Z \sin \varphi \end{pmatrix}$$

Geographic Latitude

- Geocentric Latitude: ϕ
- Geographic/Geodetic Latitude: φ



Spheriodal Coord. (2)

- Ellipsoid Normal: N
 - =Radius of Curvature ACROSS Meridian

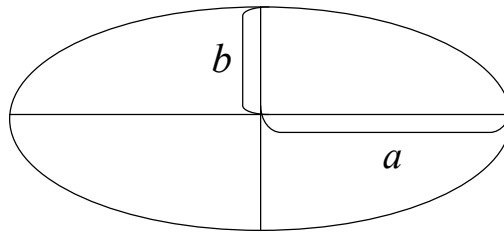
$$\rho_N = N + h, \rho_Z = (1 - e^2)N + h$$

$$N = \frac{a}{d}, d = \sqrt{1 - e^2 \sin^2 \varphi}$$

Ellipse

- Semi-Major Axis: a
- Semi-Minor Axis: b

$$\frac{x^2}{a^2} + \frac{y^2}{a^2} + \frac{z^2}{b^2} = 1$$



Flattening Factor

- Flattening Factor: f
- Eccentricity: e , Complimentary Ecc.: e_c

$$f \equiv \frac{a-b}{a}, \quad e_c \equiv \frac{b}{a} = \sqrt{1-e^2} = 1-f$$

$$e^2 \equiv \frac{a^2-b^2}{a^2} = 2f - f^2$$

Spherical to Rectangular

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = r \begin{pmatrix} \sin \theta \cos \lambda \\ \sin \theta \sin \lambda \\ \cos \theta \end{pmatrix} = r \begin{pmatrix} \cos \phi \cos \lambda \\ \cos \phi \sin \lambda \\ \sin \phi \end{pmatrix}$$

Rectangular to Spherical

$$r = \sqrt{x^2 + y^2 + z^2}, p = \sqrt{x^2 + y^2}$$

$$\theta = \cos^{-1}\left(\frac{z}{r}\right) = \text{atan2}(p, z),$$

$$\phi = \sin^{-1}\left(\frac{z}{r}\right) = \text{atan2}(z, p),$$

$$\lambda = \text{atan2}(y, x)$$

Spheroidal to Rectangular

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \rho_N \cos \varphi \cos \lambda \\ \rho_N \cos \varphi \sin \lambda \\ \rho_Z \sin \varphi \end{pmatrix}$$

$$\rho_N = N + h, \rho_Z = (1 - e^2)N + h$$

$$N = \frac{a}{d}, d = \sqrt{1 - e^2 \sin^2 \varphi}$$

Rectangular to Spheroidal

- Difficult Inverse Problem
- Easy: Longitude $\lambda = \text{atan2}(y, x)$
- Eliminating Longitude

$$\begin{cases} (N + h) \cos \varphi = p \equiv \sqrt{x^2 + y^2} \\ (N(1 - e^2) + h) \sin \varphi = z \end{cases}$$

- -> Latitude Equation

Latitude Equation

- After Elimination of h

$$p \sin \varphi - z \cos \varphi = \frac{C \sin \varphi \cos \varphi}{\sqrt{1 - e^2 \sin^2 \varphi}}$$

where $C = ae^2$

Latitude Equation (2)

- Variable Transformation $t = \cot \varphi$
- Transformed Equation
- Derivation and Solution

$$f(t) \equiv zt + \frac{Ct}{\sqrt{g + t^2}} - p = 0$$

where $g \equiv 1 - e^2$

Derivation of Lat. Eq.

$$\sin \varphi = \frac{1}{\sqrt{1+t^2}}, \cos \varphi = \frac{t}{\sqrt{1+t^2}}$$

$$\therefore \frac{p}{\sqrt{1+t^2}} - \frac{zt}{\sqrt{1+t^2}} = \frac{C}{\sqrt{1-e^2} \frac{1}{1+t^2}} \frac{t}{\sqrt{1+t^2}} \frac{1}{\sqrt{1+t^2}}$$

$$p - zt = \frac{Ct}{\sqrt{(1-e^2)+t^2}}$$

Solution of Lat. Eq.

- Localization (Northern Hemisphere) $0 \leq z$

- Variable Domain after Localization

$$f(0) = -p \leq 0, \quad f(+\infty) \approx zt + C \geq 0$$

$$\therefore 0 \leq t \leq +\infty$$

- Newton Method

- Initial Guess

$$t_0 = \frac{p}{z + C/\sqrt{g}}$$

Newton Method

- Effective to Solve Nonlinear Eq.

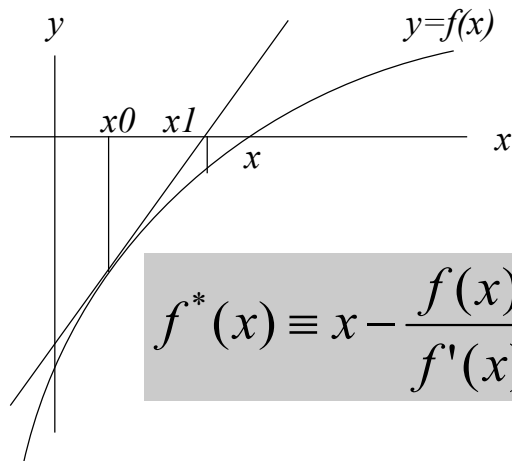
$$f(x) = 0$$

- Essence

- Linearization

- Newton Iteration

$$x \rightarrow f^*(x)$$



Newton Method (2)

- Quadratic Convergence
 - Doubling Effective Digits
- Fast but Unstable
- Slow when Multiple Roots
- Key Points
 - Bracketing to Assure Uniqueness
 - Selecting Stable Starters

Stable Starter

- Bracketing

$$x_L < x < x_R$$

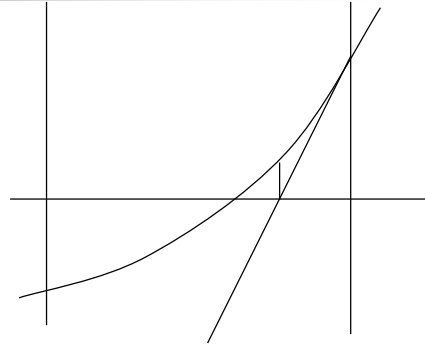
- Assumption 1

$$f(x_L) < 0 < f(x_R)$$

- Assumption 2

$$x_L < x < x_R \rightarrow f'(x) > 0, f''(x) > 0$$

- Stable Starter: Upper Bound of Solution



Application to Lat. Eq.

■ Preparation

$$f(t) \equiv z t + \frac{C t}{\sqrt{g + t^2}} - p$$
$$f(0) = -p \leq 0 \leq f(+\infty)$$
$$f'(t) = z + \frac{C g}{\left(\sqrt{g + t^2}\right)^3} > 0$$
$$f''(t) = \frac{-3 C g t}{\left(\sqrt{g + t^2}\right)^5} < 0$$

Application (2)

- Newton Iteration

$$f^*(t) \equiv t - \frac{f(t)}{f'(t)} = \frac{p \left(\sqrt{g+t^2} \right)^3 - Ct^3}{z \left(\sqrt{g+t^2} \right)^3 + Cg}$$

- Stable Starter: Lower Bound of Solution

$$t_0 = 0 \rightarrow f^*(0) = \frac{p}{z + C/\sqrt{g}}$$

Velocity & Acceleration

- Velocity = Variation of Position
- Acceleration = Variation of Velocity
- Jerk = Variation of Acceleration

$$\mathbf{v} = \frac{d\mathbf{x}}{dt}, \quad \mathbf{a} = \frac{d^2\mathbf{x}}{dt^2}, \quad \mathbf{j} = \frac{d^3\mathbf{x}}{dt^3}$$

Velocity in Spherical CS

- Vector Representation

$$\mathbf{v} = \frac{d\mathbf{x}}{dt} = \left(\frac{\partial \mathbf{x}}{\partial r} \right) \frac{dr}{dt} + \left(\frac{\partial \mathbf{x}}{\partial \phi} \right) \frac{d\phi}{dt} + \left(\frac{\partial \mathbf{x}}{\partial \lambda} \right) \frac{d\lambda}{dt}$$
$$= v_r \mathbf{e}_r + v_\phi \mathbf{e}_\phi + v_\lambda \mathbf{e}_\lambda$$

- Component Representation

$$v_r = \frac{dr}{dt}, \quad v_\phi = r \frac{d\phi}{dt}, \quad v_\lambda = r \cos \phi \frac{d\lambda}{dt}$$

Coordinate Triad in Spherical CS

$$\mathbf{e}_r \equiv \left(\frac{\partial \mathbf{x}}{\partial r} \right) = \begin{pmatrix} \cos \phi \cos \lambda \\ \cos \phi \sin \lambda \\ \sin \phi \end{pmatrix}$$

$$\mathbf{e}_\phi \equiv \frac{1}{r} \left(\frac{\partial \mathbf{x}}{\partial \phi} \right) = \begin{pmatrix} -\sin \phi \cos \lambda \\ -\sin \phi \sin \lambda \\ \cos \phi \end{pmatrix}$$

$$\mathbf{e}_\lambda \equiv \frac{1}{r \cos \phi} \left(\frac{\partial \mathbf{x}}{\partial \lambda} \right) = \begin{pmatrix} -\sin \lambda \\ \cos \lambda \\ 0 \end{pmatrix}$$

Velocity in Spheroidal CS

■ Vector Representation

$$\mathbf{v} = \left(\frac{\partial \mathbf{x}}{\partial h} \right) \frac{dh}{dt} + \left(\frac{\partial \mathbf{x}}{\partial \varphi} \right) \frac{d\varphi}{dt} + \left(\frac{\partial \mathbf{x}}{\partial \lambda} \right) \frac{d\lambda}{dt} = v_h \mathbf{e}_h + v_\varphi \mathbf{e}_\varphi + v_\lambda \mathbf{e}_\lambda$$

■ Component Representation

$$v_h = \frac{dh}{dt}, \quad v_\varphi = \rho_M \frac{d\varphi}{dt}, \quad v_\lambda = \rho_N \cos \varphi \frac{d\lambda}{dt}$$

$$\rho_M = M + h, \quad M = \frac{a(1-e^2)}{\left(\sqrt{1-e^2 \sin^2 \varphi} \right)^3}$$

Coordinate Triad in Spheroidal CS

$$\mathbf{e}_h \equiv \left(\frac{\partial \mathbf{x}}{\partial h} \right) = \begin{pmatrix} \cos \varphi \cos \lambda \\ \cos \varphi \sin \lambda \\ \sin \varphi \end{pmatrix}$$

$$\mathbf{e}_\varphi \equiv \frac{1}{\rho_M} \left(\frac{\partial \mathbf{x}}{\partial \varphi} \right) = \begin{pmatrix} -\sin \varphi \cos \lambda \\ -\sin \varphi \sin \lambda \\ \cos \varphi \end{pmatrix}$$

$$\mathbf{e}_\lambda \equiv \frac{1}{\rho_N \cos \varphi} \left(\frac{\partial \mathbf{x}}{\partial \lambda} \right) = \begin{pmatrix} -\sin \lambda \\ \cos \lambda \\ 0 \end{pmatrix}$$

Radius of Curvature in Spheroidal CS

- RC Across Meridian: East-West Direction

$$N = \frac{a}{\sqrt{1 - e^2 \sin^2 \varphi}}$$

$$\rho_N = N + h, \rho_Z = (1 - e^2)N + h$$

- RC In Meridian: North-South Direction

$$M = \frac{a(1 - e^2)}{\left(\sqrt{1 - e^2 \sin^2 \varphi}\right)^3}$$

$$\rho_M = M + h$$

$$\frac{d(\rho_N \cos \varphi)}{d\varphi} = \rho_M \sin \varphi, \quad \frac{d(\rho_Z \sin \varphi)}{d\varphi} = \rho_M \cos \varphi$$

5. Coordinate System

- 4-Dim. Coordinate System (CS)
= Time System + Spatial CS
- Inertial CS
- Accelerated CS and Inertial Force
 - Rotating CS: Coriolis F, Centrifugal F
- Coordinate Transformation
 - Galilean CS, Rigid-Body Rotation

Inertial Coordinate System

- CS where Law of Inertia Holds
- Newton's Law of Inertia
 - No Force -> Linear Motion
- Galilei's Principle of Relativity
 - Law of Physics is Invariant at Any ICS
- Parallel Transport of Coordinate Origin
 - ICS to ICS

Parallel Transport of Coordinate Origin

- Galactic Center in Quasar-Rest Frame
 - Cosmic Expansion
- Local Standard of Rest in Galactic CS
 - Local Standard of Rest (LSR) = Solar System Barycenter
 - Feature of Local Motion: Oort's Constant

Parallel Transport of Coordinate Origin (2)

- Geocenter in Solar System Barycentric CS
 - Planetary Ephemeris
- Averaged Crust in Geocentric CS
 - Earth Rotation
- Observer in Terrestrial CS
 - Fixed to Earth Surface (= Averaged Crust)
 - Surface Motion (Aircraft, Ship, Car, etc)

Ephemeris and Almanac

- Numerical Table on Complicated Motion
 - Orbit: Planets, Satellites, Asteroids
 - Rotation: Planets, Satellites
- Astronomical Almanac (US+UK)
- Japanese Ephemeris
- NASA/JPL DE series, DE413/408
 - Most Precise, Machine Callable

Spatial Coordinate Transformation

■ General Transf. $x_k \leftarrow X_j = X_j(x_k, t)$

■ Taylor Expansion w.r.t. New Coordinates

$$\begin{aligned} X_j &= X_j(0, t) + \sum_{k=1}^3 \frac{\partial X_j}{\partial x_k}(0, t) x_k + \dots \\ &= A_j(t) + \sum_{k=1}^3 B_{jk}(t) x_k + \dots \end{aligned}$$

Linear Transformation

- General Affine Transformation

$$\mathbf{X} = \mathbf{A}(t) + \mathbf{B}(t)\mathbf{x}$$

- Static: 12-Parameter Transformation

$$\mathbf{X} = \mathbf{A} + \mathbf{B}\mathbf{x}$$

Coefficient Matrix

$$B = D + S + \Theta$$

- Scaling: Diagonal Component

$$D_{jk} = 0 \quad \text{if } j \neq k$$

- Shear: Non-Diagonal, Symmetric

$$S_{jk} = S_{kj} \quad (S_{jk} = 0 \quad \text{if } j = k)$$

- Infinitesimal Rotation: Asymmetric

$$\Theta_{jk} = -\Theta_{kj}$$

7-Parameter Transformation

- CT between Similar Two CS

- Isotropic Scaling

- Origin Shift

- Rotation

$$\mathbf{X} = \mathbf{X}_0 + (s\mathbf{I} + \Theta)\mathbf{x}$$

- Ex.: Transf. among Geocentric CSs

- World Geod. System (ITRFnn, GRS80)

- Tokyo Datum and JGD 2000

6. Motion of Celestial Bodies

- Rest: Quasar
- Linear: Most of Stars
- Rotation: Earth, the Moon, Satellite
- Kepler: Binaries
- Quasi-Kepler: Asteroid, Satellite
- Complicated: Planet, Space Vehicle

Resting Body

- Quasar: Practically Being Rest
- Position Expression
 - Epoch t_0
 - Mean Place at Epoch (α_0, δ_0)
 - Parallax at Epoch π_0
- Quasar Catalogs: IAU, ICRFnn

Linear Motion

$$\mathbf{x}(t) = \mathbf{x}_0 + \mathbf{v}_0(t - t_0)$$

- Different Treatment for Radial Comp.
- Proper Motion = Linear Motion on Celestial Sphere

$$\mathbf{x} = r \begin{pmatrix} \cos \delta \cos \alpha \\ \cos \delta \sin \alpha \\ \sin \delta \end{pmatrix}$$

$$\begin{pmatrix} r \\ \alpha \\ \delta \end{pmatrix} \cong \begin{pmatrix} r_0 \\ \alpha_0 \\ \delta_0 \end{pmatrix} + \begin{pmatrix} V_R \\ \mu_\alpha \\ \mu_\delta \end{pmatrix} (t - t_0)$$

Star Catalog

- Epoch, Mean Place, and Parallax
- Proper Motion (μ_α, μ_δ)
- Radial Velocity V_R
- Astrophysical Information
 - Luminosity, Color, Variability, etc.
- Astrometric Star Catalogs
 - HIPPARCOS, FKn, PPM, AGKn

7. Rotation

- Rotation = Orthogonal Transformation
 - Infinitesimal Rotation: Vector Product
 - Finite Rotation: Orthogonal Matrix
- Euler's Theorem
- Fundamental Rotation
- Angular Velocity

Orthogonal Transformation

- Distance Invariant in Euclidean Space

$$(\Delta \mathbf{X})^2 = (\Delta \mathbf{x})^2$$

- Rotation: A Linear Transformation

$$\Delta \mathbf{X} = \mathbf{R} \Delta \mathbf{x}$$

- Orthogonality

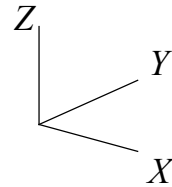
$$(\mathbf{R} \Delta \mathbf{x})^2 = \Delta \mathbf{x}^T \mathbf{R}^T \mathbf{R} \Delta \mathbf{x} = (\Delta \mathbf{x})^2$$

$$\therefore \mathbf{R}^T \mathbf{R} = \mathbf{I} \text{ or } \mathbf{R}^{-1} = \mathbf{R}^T$$

Finite Rotation

- Expression: Matrix, Spinor, Quaternion
- Rotational Operation: Matrix Product
- Rotation Matrix = Coordinate Triad
= Trio of Orthonormal Basis

$$\mathbf{R} = (\mathbf{e}_X \quad \mathbf{e}_Y \quad \mathbf{e}_Z)^T$$



Euler's Theorem

- Any Finite Rotation = Triple Product of Fundamental Rotation Matrices

$$R = R_{ijk}(\alpha, \beta, \gamma) \equiv R_k(\gamma)R_j(\beta)R_i(\alpha)$$

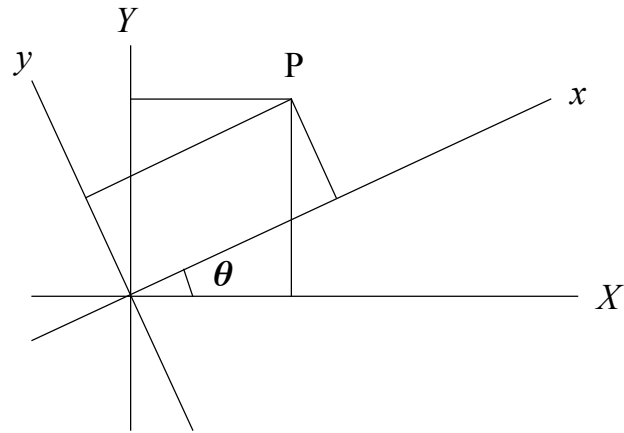
$$\left(R_{ijk}(\alpha, \beta, \gamma)\right)^{-1} = R_{kji}(-\gamma, -\beta, -\alpha)$$

- Euler Angles = 3 Fundamental Rotation Angles

Fundamental Rotation Operation

- Rotate around z-axis by the angle θ

$$R_3(\theta) = R_z(\theta)$$



Fundamental Rotation Operation (2)

- Rotation Around j-th Axis by θ

$$R_j(\theta)$$

- Reverse Rotation

$$(R_j(\theta))^{-1} = R_j(-\theta)$$

Fundamental Rotation Matrix

$$R_3(\theta) = \begin{pmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

- Ex.: Ecliptic-Equatorial Transf. $R_1(\varepsilon)$
- Obliquity of Ecliptic ε

Fundamental Rotation Matrix (2)

- Small Angle Approximation

$$R_3(\theta) \cong I + \begin{pmatrix} 0 & \theta & 0 \\ -\theta & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = I - \theta \mathbf{e}_3 \times$$

$$\therefore \prod_j R_j(\theta_j) \cong I - \left(\sum_j \theta_j \mathbf{e}_j \right) \times$$

Euler Rotation

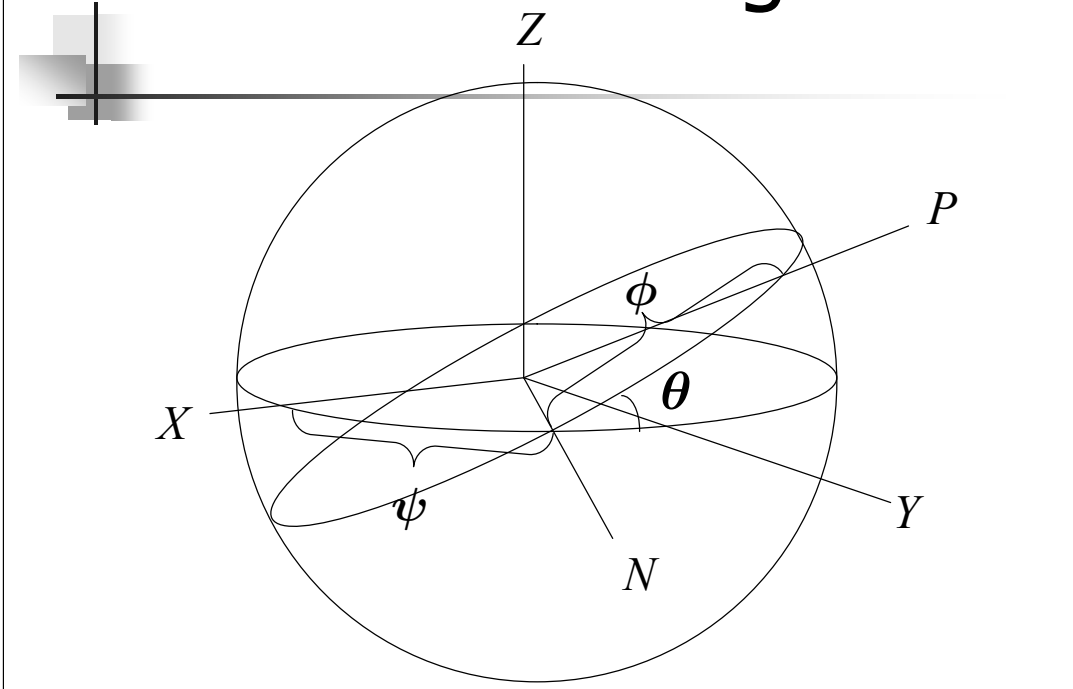
- Combinations of Euler Angles: $3 \times 2 \times 2 = 12$
- 3-1-3 (=X) Convention
 - Most Popular, the Euler Angles
 - Used in Classic Rotational Dynamics

$$R_{313}(\psi, \theta, \phi) = R_3(\phi)R_1(\theta)R_3(\psi)$$

3-1-3 Rotation Matrix

$$\mathbf{R}_{313}(\psi, \theta, \phi) = \begin{pmatrix} C_\psi C_\phi - S_\psi C_\theta S_\phi & C_\psi S_\phi + S_\psi C_\theta C_\phi & S_\psi S_\theta \\ -S_\psi C_\phi - C_\psi C_\theta S_\phi & -S_\psi S_\phi + C_\psi C_\theta C_\phi & C_\psi S_\theta \\ S_\theta S_\phi & -S_\theta C_\phi & C_\theta \end{pmatrix}$$
$$= \begin{pmatrix} \cos\psi \cos\phi - \sin\psi \cos\theta \sin\phi & \cos\psi \sin\phi + \sin\psi \cos\theta \cos\phi & \sin\psi \sin\theta \\ -\sin\psi \cos\phi - \cos\psi \cos\theta \sin\phi & -\sin\psi \sin\phi + \cos\psi \cos\theta \cos\phi & \cos\psi \sin\theta \\ \sin\theta \sin\phi & -\sin\theta \cos\phi & \cos\theta \end{pmatrix}$$

3-1-3 Euler Angles



Weak Point of 3-1-3 Convention

- Degeneracy in Small Angles

$$R_{313}(\psi, \theta, \phi) \cong I - \begin{pmatrix} \theta \\ 0 \\ \phi + \psi \end{pmatrix} \times$$

- Recipe
 - Use 3-2-1 and Other Convention with All Different Indices

3-2-3 Convention

- Alias: Y-Convention, Ex.: Precession

$$P = R_{323}(-\zeta_A, \theta_A, -z_A)$$

- Screw: Rotation Around Fixed Direction

$$R_{323}(\lambda, \varphi, \chi) = I + (\sin \chi) \mathbf{n} \times + (1 - \cos \chi) \mathbf{n} \times \mathbf{n} \times$$

$$\mathbf{n} = \begin{pmatrix} \sin \varphi \cos \lambda \\ \sin \varphi \sin \lambda \\ \cos \varphi \end{pmatrix}$$

Other Conventions

- 1-3-1: Nutation

$$N = R_{131}(\varepsilon_A, -\Delta\psi, -(\varepsilon_A + \Delta\varepsilon))$$

- 2-1-3: Polar Motion + Sidereal Rotation

$$WS = R_{312}(\Theta, -y_p, -x_p)$$

- 1-2-3: Aerodynamics, Attitude Control

- One of Most Desirable Conventions

Rotation and Velocity Transformation

$$\mathbf{X} = R\mathbf{x} \Rightarrow$$

$$\mathbf{V} = R\mathbf{v} + \frac{dR}{dt}\mathbf{x}$$

$$= R\mathbf{v} - \boldsymbol{\Omega}\mathbf{x}$$

$$= R\mathbf{v} - \boldsymbol{\omega} \times \mathbf{x}$$

Angular Velocity

$$\boldsymbol{\omega} = \sum_j \frac{d\theta_j}{dt} \mathbf{e}_j$$

$$\because \mathbf{R} = \prod_j \mathbf{R}_j(\theta_j) \cong \mathbf{I} - \left(\sum_j \theta_j \mathbf{e}_j \right) \times$$

$$\frac{d\mathbf{R}}{dt} = - \left[\sum_j \left(\frac{d\theta_j}{dt} \right) \mathbf{e}_j \right] \times = -\boldsymbol{\omega} \times = -\boldsymbol{\Omega}$$

Infinitesimal Rotation

- 3D Anti-Symmetric Matrix \sim Axial Vector

$$\Theta = \begin{pmatrix} 0 & -\theta_z & \theta_y \\ \theta_z & 0 & -\theta_x \\ -\theta_y & \theta_x & 0 \end{pmatrix}$$

$$\boldsymbol{\theta} = \begin{pmatrix} \theta_x \\ \theta_y \\ \theta_z \end{pmatrix}$$

- True Meaning of Vector Product

$$\Theta \Delta \mathbf{x} = \boldsymbol{\theta} \times \Delta \mathbf{x}$$

Small Angle Rotation

$$\begin{aligned} R_{123}(\alpha, \beta, \gamma) &= R_3(\gamma)R_2(\beta)R_1(\alpha) \\ &= \begin{pmatrix} C_\gamma C_\beta & C_\gamma S_\beta S_\alpha + S_\gamma C_\alpha & -C_\gamma S_\beta C_\alpha + S_\gamma S_\alpha \\ -S_\gamma C_\beta & -S_\gamma S_\beta S_\alpha + C_\gamma C_\alpha & S_\gamma S_\beta C_\alpha + C_\gamma S_\alpha \\ S_\beta & -C_\beta S_\alpha & C_\beta C_\alpha \end{pmatrix} \\ &\cong \mathbf{I} - \begin{pmatrix} \alpha \\ \beta \\ \gamma \end{pmatrix} \times \end{aligned}$$

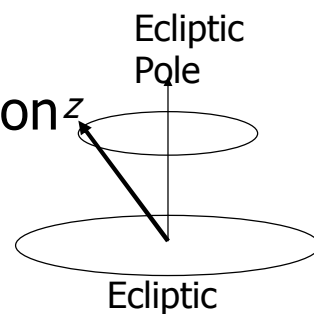
8. Earth Rotation

- Base of Coordinate Transformation between Geocentric and Terrestrial Coordinate System
- Sidereal Rotation (S) ... Rotation Angle UT1
- Motion of Figure Axis
 - Quasi-Diurnal: Polar Motion = Wobble (W)
 - Others: Precession (P) + Nutation (N)
- Matrix Representation

$$R = WSNP$$

Precession + Nutation

- Figure Axis Motion (Other than Wobble)
- 2 Components in Ecliptic CS
 - Longitude, Obliquity
- Precession=Very Long Periodic Motion
 - 50 arcsec/y, ~ 26000 y Period
- Nutation=Other Periodic Motion z
 - 18.6y, 0.5y, 9.3y, etc
- New Model Soon Appears



Precession

- Discovery: Hipparchus (~150BC)
- Old Model: IAU1976
 - Lieske et al. (1976, A&A)
 - Dynamics: Newcomb's Theory
 - Correction of Planetary Masses
 - Adding Geodesic Precession
- Theory: in Ecliptic CS
- Formula: in Equatorial CS

Precession (2)

$$P = R_{323}(-\zeta_A, \theta_A, -z_A)$$

- 3 Precession Angles in Equatorial CS

$$\begin{pmatrix} \zeta_A \\ \theta_A \\ z_A \end{pmatrix} = \begin{pmatrix} 2306.2181 \\ 2004.3109 \\ 2306.2181 \end{pmatrix} T + \begin{pmatrix} 0.30188 \\ -0.42665 \\ 1.09468 \end{pmatrix} T^2 + \begin{pmatrix} 0.017998 \\ -0.041833 \\ 0.018203 \end{pmatrix} T^3$$

- Unit: 1 arcsec
- $T = (\text{JD} - 2451545.0) / 36525$

Precession (3)

- Approximation of Precession Matrix

$$P \cong \begin{pmatrix} 1 & -\phi_A & -\theta_A \\ \phi_A & 1 & 0 \\ \theta_A & 0 & 1 \end{pmatrix} \quad \phi_A \equiv \zeta_A + z_A$$

- Correction in R.A. and Decl.

$$\Delta_P \alpha = \phi_A + \theta_A \tan \delta \sin \alpha, \quad \Delta_P \delta = \theta_A \cos \alpha$$

Precession (4)

- Approximation of Precession Angle

$$\phi_A \cong m_p T, \theta_A \cong n_p T$$

- Precession (Speed) in R.A. and Decl.

$$m_p = 4612.4362''/\text{jy}, \quad n_p = 2004''.3109''/\text{jy}$$

- Approximate Correction Formula

$$\Delta_p \alpha \cong (m_p + n_p \tan \delta \sin \alpha) T,$$

$$\Delta_p \delta \cong (n_p \cos \alpha) T$$

Nutation

- Discovery: Bradley (1747)
- Old Model: IAU1980
 - Seidelmann et al. (1981, CM)
 - Rigid Earth: Kinoshita (1977, CM)
 - Non-Rigidity: Wahr (1981, GJRAS)
- Mean Obliquity (Lieske et al., 1976)

$$\varepsilon_A = 23^\circ 26' 21''.448 - 46''.8150T - 0''.00059T^2 + 0''.001813T^3$$

Nutation (2)

- Matrix Representation

$$N = R_{131}(\varepsilon_A, -\Delta\psi, -(\varepsilon_A + \Delta\varepsilon))$$

- Nutation in Longitude $\Delta\psi$
- Nutation in Obliquity $\Delta\varepsilon$
- Analytic Expression

$$\begin{pmatrix} \Delta\psi \\ \Delta\varepsilon \end{pmatrix} = \sum_k \begin{pmatrix} \psi_k \sin A_k \\ \varepsilon_k \cos A_k \end{pmatrix}, \quad A_k = \sum_{j=1}^5 n_j \Omega_j$$

Delauney Angles

- Main 5 Angles in Nutation Theory
 - Mean Anomaly of Moon ℓ
 - Mean Anomaly of Sun ℓ'
 - Mean Argument of Latitude of Moon F
 - Mean Elongation $D \equiv L - L'$
 - Mean Longitude of Ascending Node of Moon
- Details: Seidelmann et al. (1981) Ω

Rough Approx. of Nutation

- Precision: 0.1 arcsec
- Unit: 1 arcsec

$$\begin{pmatrix} \Delta\psi \\ \Delta\varepsilon \end{pmatrix} = \begin{pmatrix} -17.2 \sin \Omega \\ 9.2 \cos \Omega \end{pmatrix} + \begin{pmatrix} -1.3 \sin 2L' \\ 0.6 \cos 2L' \end{pmatrix} + \begin{pmatrix} 0.2 \sin 2\Omega \\ -0.1 \cos 2\Omega \end{pmatrix} \\ + \begin{pmatrix} -0.2 \sin 2L \\ 0.1 \cos 2L \end{pmatrix} + \begin{pmatrix} 0.1 \sin \ell' \\ 0 \end{pmatrix} + \begin{pmatrix} 0.1 \sin \ell \\ 0 \end{pmatrix} + \dots$$

Approx. Nutation

- Approximation of Nutation Matrix

$$\mathbf{N} \cong \begin{pmatrix} 1 & -\Delta\mu & -\Delta\nu \\ \Delta\mu & 1 & -\Delta\varepsilon \\ \Delta\nu & \Delta\varepsilon & 1 \end{pmatrix}$$

- Nutation in R.A. and Decl.

$$\Delta\mu = \Delta\psi \cos \varepsilon_A, \Delta\nu = \Delta\psi \sin \varepsilon_A$$

Approx. Nutation (2)

- Correction in R.A. and Decl.

$$\Delta_N \alpha = \Delta \mu + \tan \delta (\Delta \nu \sin \alpha - \Delta \varepsilon \cos \alpha),$$

$$\Delta_N \delta = \Delta \nu \cos \alpha + \Delta \varepsilon \sin \alpha$$

Sidereal Rotation

- Almost Uniform Quasi-Diurnal Rotation
 - $\Omega_0 = 7.2921150(1) \times 10^{-5}$ radian/s
- Angular Rotation = 360 degree/Sidereal Day $\sim 365.2422.../366.2422... \text{ Rot./Day}$
- Greenwich Apparent Sidereal Time (GAST) Θ

$$S = R_3(\Theta)$$

Deviation from Uniform Rotation

- UTC → UT1 → GMST → GAST
 - DUT1 = UT1-UTC: Unpredictable
 - GMST = GMST₀ + r UT1 + ...
 - Ratio of Sidereal/Universal Time: r
 - $r \sim 1.0027379\dots$
 - GAST = GMST + $\Delta\psi \cos \varepsilon$ + ...
- Length of Day (LOD) = $2\pi/\Omega$

Polar Motion = Wobble

- Slow Motion of Pole Viewed on Earth
 - Symbol: (x_p, y_p) , Size: 0.1 arcsec \sim 30m
 - Periods: Annual, Chandler (\sim 14 month)
- Unpredictable = To be Monitored

$$W = R_2 \begin{pmatrix} -x_p \\ -y_p \end{pmatrix} R_1 \begin{pmatrix} -x_p \\ -y_p \end{pmatrix}$$

EOP

- Earth Orientation Parameters
 - DUT1, LOD, x_p , y_p , Pole Offsets
 - Old Terms: Earth Rotation Parameters (ERP)
- Pole Offset = Error in Prec./Nut. Theory
- International Earth Rotation Service (IERS)
 - Since 1984, Joint Service of IAU and IUGG
 - Homepage: <http://www.iers.org/>

9. Keplerian Motion

- Solution of Two-Body Problem

- Gravitational Constant

$$\mu = G(M + m)$$

$$\frac{d^2 \mathbf{x}}{dt^2} = -\frac{\mu}{r^3} \mathbf{x}$$

- Orbital Element = 6 Constants

- Shape of Orbit a, e

- Orientation of Orbital Plane Ω, I, ω

- Location in Orbit T

Unit of Mass

- SI Unit of Mass: kg
- Astronomical Unit: Solar Mass M_S
- Universal Constant of Gravitation: G
- Observable = GM = Gravitational Constant of Central Body
 - Heliocentric GC = Sun's GM GM_S
 - Geocentric GC = Earth's GM GM_E

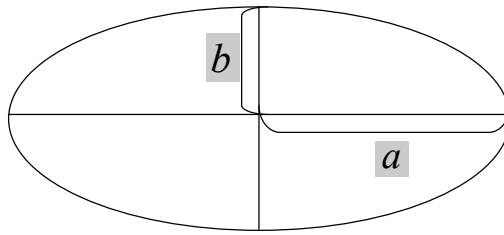
Orbital Elements

- Semi-Major Axis: a
- Orbital Eccentricity: e
- Longitude of Ascending Node: Ω
- Orbital Inclination: I
- Argument of Pericenter: ω
- Time of Pericenter Passage: T

Ellipse

- Semi-Major Axis: a
- Semi-Minor Axis: b

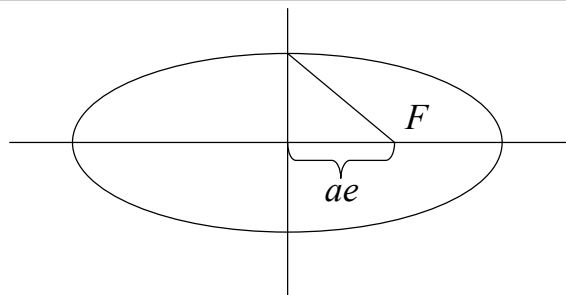
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$



Orbital Eccentricity

- Eccentricity: e , Complimentary Ecc.: e'

$$e \equiv \sqrt{\frac{a^2 - b^2}{a^2}}, \quad e' \equiv \frac{b}{a} = \sqrt{1 - e^2}$$



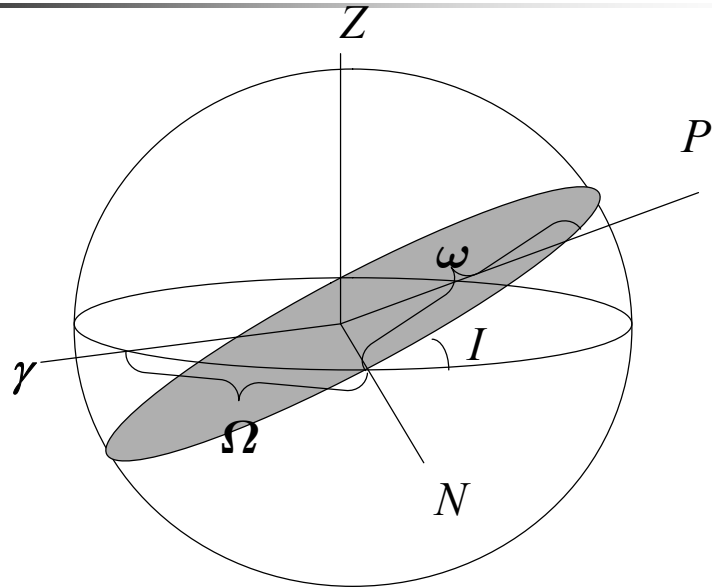
Orbital Plane

- 3-1-3 Euler Angles of Orbital Plane

$$\mathbf{R}_{313}(\Omega, I, \omega) = \mathbf{R}_3(\omega)\mathbf{R}_1(I)\mathbf{R}_3(\Omega)$$

- 3 Important Direction Vectors
 - Origin of Longitude: X-axis
 - Ascending Node: N
 - Pericenter: P

Orbital Plane (2)



Keplerian Orbit

- Elliptical: $e < 1$
 - Planet, Satellite, Binary
- Parabola: $e = 1$
 - Good Approximation of Comet Orbit
- Quasi-Parabola: $e \sim 1$
 - Comet, Peculiar Asteroids
- Hyperbolic: $e > 1$
 - Space Vehicle, Close Encounter

Element to Position and Velocity (Elliptic)

- Solve (Elliptic) Kepler's Equation

$$E - e \sin E = n(t - T)$$

- Speed of Ecc. Anomaly E $\dot{E} = \frac{n}{1 - e \cos E}$

- PV in Orbital Plane

$$\begin{cases} \xi = a(\cos E - e) \\ \eta = b \sin E \end{cases}$$

$$\begin{cases} \dot{\xi} = -a\dot{E} \sin E \\ \dot{\eta} = b\dot{E} \cos E \end{cases}$$

Element to Position and Velocity (Parabolic)

- Solve Barker's Eq.
= Parabolic Kepler's Eq.

$$\tau + \frac{\tau^3}{3} = \sqrt{\frac{\mu}{2q^3}} (t - T)$$

- Speed of τ

$$\dot{\tau} = \frac{1}{1 + \tau^2} \sqrt{\frac{\mu}{2q^3}}$$

- PV in Orbital Plane

$$\begin{cases} \xi = q(1 - \tau^2) \\ \eta = 2q\tau \end{cases}$$

$$\begin{cases} \dot{\xi} = -2q\tau\dot{\tau} \\ \dot{\eta} = 2q\dot{\tau} \end{cases}$$

Element to Position and Velocity (Hyperbolic)

- Solve (Hyperbolic) Kepler's Equation

$$e \sinh F - F = n(t - T)$$

- Speed of F

$$\dot{F} = \frac{n}{e \cosh F - 1}$$

- PV in Orbital Plane

$$\begin{cases} \xi = a(e - \cosh F) \\ \eta = b \sinh F \end{cases}$$

$$\begin{cases} \dot{\xi} = -a\dot{F} \sinh F \\ \dot{\eta} = b\dot{F} \cosh F \end{cases}$$

Element to PV (2)

- Reverse Euler Rotation

$$(\mathbf{x}, \mathbf{v}) = \mathbf{R}_{313}(-\omega, -I, -\Omega) \begin{pmatrix} \xi & \dot{\xi} \\ \eta & \dot{\eta} \\ 0 & 0 \end{pmatrix}$$

Kepler's Equation

- First Transcendental Equation in History

- Elliptic

$$E - e \sin E = M$$

- Parabolic

$$\tau + \frac{\tau^3}{3} = M_P$$

- Hyperbolic

$$e \sinh F - F = M_H$$

Elliptic Kepler's Eq.

- Eccentric Anomaly: E $E - e \sin E = M$
- Mean Anomaly: M $M = n(t - T)$
- Kepler's 3rd Law $\mu = n^2 a^3$
- True Anomaly: f

$$\begin{cases} \xi = a(\cos E - e) = r \cos f \\ \eta = b \sin E = r \sin f \end{cases}$$

Solution of Kepler's Eq.

$$f(E) \equiv E - e \sin E - M = 0$$

- Domain Reduction

$$-\infty < M < \infty \Rightarrow 0 \leq M < \pi \Rightarrow 0 \leq E < \pi$$

- Newton Method

$$E \rightarrow f^*(E)$$

$$f^*(E) \equiv E - \frac{f(E)}{f'(E)} = \frac{M - e(E \cos E - \sin E)}{1 - e \cos E}$$

Stable Starter of Newton Method

- Stability Theory of Newton Method $f(0) \leq 0 < f(\pi),$
 $f'(E) > 0, f''(E) > 0$

- Upper Bound as Stable Starter $f^*(E_0)$

- Examples

$$E_0 = \min\left(f^*(0), f^*\left(\frac{\pi}{2}\right), f^*(\pi)\right)$$
$$= \min\left(\frac{M}{1-e}, M+e, \frac{M+\pi e}{1+e}\right)$$

Perturbed Keplerian Orbit

- Element = Slow Function of Time

$$\Lambda \equiv (a, e, I, \Omega, \omega, T) = \Lambda(t)$$

- Perturbation Theory
- Polynomials + Fourier Series

$$\Lambda = \Lambda_0 + \Lambda_1 t + \Lambda_2 t^2 + \dots$$
$$+ \sum_k (C_k \cos \nu_k t + S_k \sin \nu_k t)$$

Complicated Orbit

- Eq. of Motion $\frac{d^2 \mathbf{x}}{dt^2} = \frac{-\mu}{r^3} \mathbf{x} + \dots$
- Solution
 - Numerical: Numerical Integration
 - Analytical: Perturbation Theory
- Parameters Estimation by Fitting Solution to Obs. Data
- Result: Astronomical Ephemeris



Astronomical Ephemeris

- Numerical: DE (NASA/JPL, USA)
- Analytical: VSOP/ELP (BdL, France)
- DE: Available through NAOJ/ADAC
 - Software (Fortran/C) + Binary Files
 - DE408: BC10000-AD10000, UNIX/Win/Mac
 - PV of Sun, Moon, and 9 Major Planets
- Whole Solar System Bodies: HORIZONS
 - <http://ssd.jpl.nasa.gov/>

10. Signal Propagation

- Geometric Optics Approximation
- Basic: One-way Propagation
- Application: Multi-way Prop.
- Light Direction: Aberration & Parallax
- Doppler Shift
- Propagation Delay

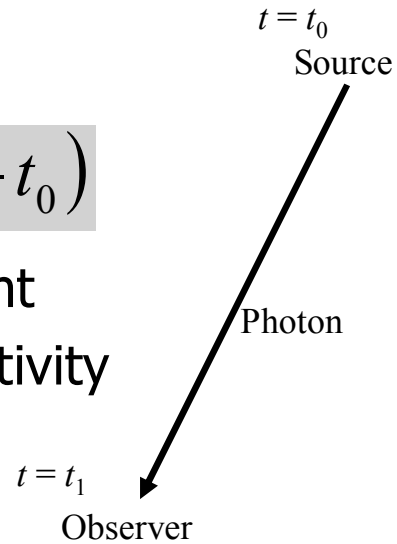
One-Way Propagation

- Photon: Linear Motion

$$\mathbf{X}(t) = \mathbf{X}_0 + \mathbf{V}_0(t - t_0)$$

- Constant Speed of Light
- Special Theory of Relativity

$$|\mathbf{V}_0| = c$$



Passive Observables

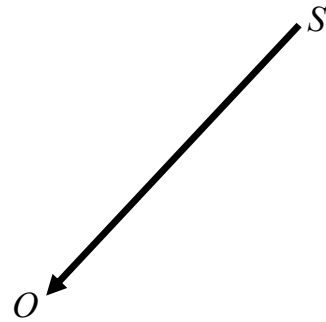
- Arrival Epoch t_1
- Incoming Direction \mathbf{d}_1
- Observed Wavelength λ_1

Eq. of Light Time

- Within Solar System
- Departure Epoch t_0
- Arrival Epoch t_1
- Light Time = Duration

$$\tau \equiv t_1 - t_0$$

- Equation to Solve LT $c\tau = R_{10}(\tau)$



Eq. of Light Time (2)

- Diff. in Departure/Arrival Position

$$\mathbf{x}_1 - \mathbf{x}_0 = \mathbf{V}(t_1 - t_0)$$

- Evaluate Magnitude of Diff. Vector

$$R_{10} = V\tau$$

- Assume that Source/Observer Motions are Known $\mathbf{x}_S(t), \mathbf{x}_O(t)$

Eq. of Light Time (3)

$$\mathbf{x}_0 = \mathbf{x}_S(t_0), \mathbf{x}_1 = \mathbf{x}_O(t_1), R_{10}(\tau) \equiv |\mathbf{R}_{10}(\tau)|,$$
$$\mathbf{R}_{10}(\tau) = \mathbf{x}_O(t_1) - \mathbf{x}_S(t_0) = \mathbf{x}_1 - \mathbf{x}_S(t_1 - \tau)$$

- Use Constant Speed of Light

$$V = c$$

- Final: Equation of Light Time

$$c\tau = R_{10}(\tau)$$

Eq. of Light Time (4)

$$f(\tau) \equiv c\tau - R(\tau) = 0$$

- Newton Method

$$\tau \rightarrow f^*(\tau)$$

- Correction Formula

$$f^*(\tau)' \equiv \tau - \frac{f(\tau)}{f'(\tau)} = \frac{R(\tau) - \tau R'(\tau)}{c - R'(\tau)}$$

Eq. of Light Time (5)

- Initial Guess: Infinite Speed of Light
- One Newton Correction

$$\tau^{(1)} \equiv f^*(0) = \frac{R_{SO}}{c - V_{SO}}$$

$$R_{SO} = |\mathbf{x}_S(t_1) - \mathbf{x}_1|, \quad V_{SO} = \frac{(\mathbf{v}_S(t_1) - \mathbf{v}_1) \cdot (\mathbf{x}_S(t_1) - \mathbf{x}_1)}{R_{SO}}$$

- Next Stage: General Relativity Needed

Light Direction

$$\mathbf{d} = \frac{-\mathbf{V}_1}{|\mathbf{V}_1|} = \frac{-\mathbf{R}_{10}}{R_{10}}$$

- Aberration: Effect of Observer's Velocity
- Parallax: Effect of Observer's Position
- Periods: Annual, Diurnal, Monthly, etc.
- Correction for Light Time: MUST within Solar System

Aberration

- Bradley (1727)
- Finiteness of Speed of Light
 - Ex.: Raindrops Trails on Side Window
- Vector Expression of Aberration

$$\mathbf{d}' = \frac{-(\mathbf{V}_1 - \mathbf{v}_1)}{|\mathbf{V}_1 - \mathbf{v}_1|} = \frac{\mathbf{d} + \mathbf{v}_1/c}{|\mathbf{d} + \mathbf{v}_1/c|} \approx \mathbf{d} + \frac{\mathbf{v}_1 - (\mathbf{d} \cdot \mathbf{v}_1)\mathbf{d}}{c}$$

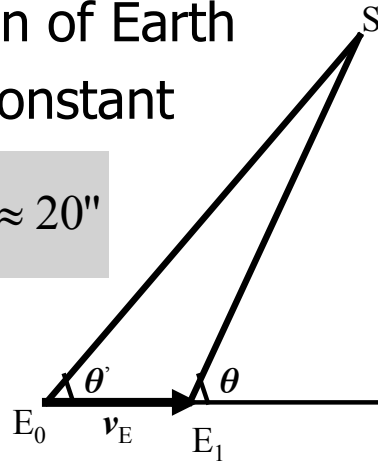
Annual Aberration

- Effect of Orbital Motion of Earth
- (Annual) Aberration Constant

$$\kappa \equiv \frac{v_E}{c} \approx \frac{30 \text{ km/s}}{3 \times 10^5 \text{ km/s}} = 10^{-4} \approx 20''$$

- Angle Expression

$$\theta' \cong \theta - \kappa \sin \theta$$



Annual Aberration (2)

- Ecliptic Coordinate System is Useful
- Approximation Formula

$$\begin{cases} \Delta_A \beta \approx \kappa \sin \beta \sin(L - \lambda) \\ (\cos \beta) \Delta_A \lambda \approx -\kappa \cos(L - \lambda) \end{cases}$$

- Mean Longitude of Sun: L

- Aberration Ellipse $\left(\frac{(\cos \beta) \Delta_A \lambda}{\kappa} \right)^2 + \left(\frac{\Delta_A \beta}{\kappa \sin \beta} \right)^2 = 1$

Diurnal Aberration

- Effect of Earth Rotation
- Equatorial CS is Useful
- Diurnal Aberration Constant

$$\kappa' \equiv \frac{R_E \omega_E}{c} \approx \frac{480 \text{ m/s}}{3 \times 10^8 \text{ m/s}} = 1.6 \times 10^{-6} \approx 0.3''$$

- Approx. Formula $\begin{cases} \Delta'_A \delta \approx \kappa' \cos \phi \sin \delta \sin(\Theta - \alpha) \\ (\cos \delta) \Delta'_A \alpha \approx -\kappa' \cos \phi \cos(\Theta - \alpha) \end{cases}$
- Sidereal Rotation Angle: Θ , Geoc. Lat.: ϕ

Parallax

- Bessel (1838): 81 Cygni
- Deviation of Observer's Position from its Mean Value
 - Ex.: Direction Difference between Right/Left Eye's View
- Vector Expression of Parallax

$$\mathbf{d} = \frac{\mathbf{R}}{R} = \frac{\mathbf{x}_0 - \mathbf{x}_1}{|\mathbf{x}_0 - \mathbf{x}_1|} = \frac{\mathbf{d}_0 - \mathbf{x}_1/r_0}{|\mathbf{d}_0 - \mathbf{x}_1/r_0|} \approx \mathbf{d}_0 - \frac{\mathbf{x}_1 - (\mathbf{d}_0 \cdot \mathbf{x}_1)\mathbf{d}_0}{r_0}$$

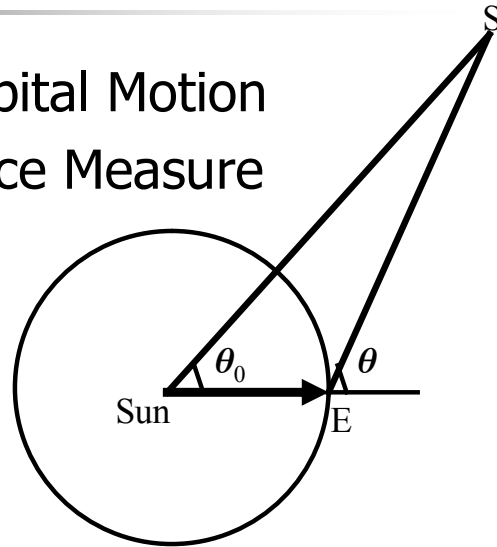
Annual Parallax

- Effect of Earth Orbital Motion
- Alternative Distance Measure

$$\pi \approx \frac{1 \text{ AU}}{r_0}$$

- Angle Expression

$$\theta \approx \theta_0 + \pi \sin \theta_0$$



Annual Parallax (2)

- Approximation Formula in Ecliptic CS

$$\begin{cases} \Delta_{\pi} \beta \approx \pi \sin \beta_0 \cos(L - \lambda_0) \\ (\cos \beta_0) \Delta_{\pi} \lambda \approx \pi \sin(L - \lambda_0) \end{cases}$$

- Note: 90 deg Phase Diff. from Aberration
- Parallaxic Ellipse

$$\left(\frac{(\cos \beta_0) \Delta_{\pi} \lambda}{\pi} \right)^2 + \left(\frac{\Delta_{\pi} \beta}{\pi \sin \beta_0} \right)^2 = 1$$

Diurnal Parallax

- Effect of Earth Radius: Moon, Artificial Sat.
- Approximation Formula in Equatorial CS

$$\begin{cases} \Delta'_\pi \delta \approx \pi' \cos \phi \sin \delta \cos(\Theta - \alpha) \\ (\cos \delta) \Delta'_\pi \alpha \approx \pi' \cos \phi \sin(\Theta - \alpha) \end{cases}$$

- Yet Another Distance Measure: Horizontal Parallax

$$\pi' \equiv \sin^{-1} \left(\frac{R_E}{r} \right) \approx \left(\frac{R_E}{1\text{AU}} \right) \pi \approx 4 \times 10^{-5} \pi$$

Doppler Shift

- Classic (= Non-Relativistic) Approximation

$$z \equiv \frac{\lambda_1 - \lambda_0}{\lambda_0} = \frac{(\mathbf{v}_0 - \mathbf{v}_1) \cdot \mathbf{d}}{c}$$

- Outgoing Object = Red Shift
- Incoming Object = Blue Shift

Doppler Shift (2)

- Similar to Aberration
 - Again Aberration Constant
- Annual Doppler Shift

$$\Delta z \approx \kappa \cos \beta \sin(L - \lambda)$$

- Diurnal Doppler Shift

$$\Delta z' \approx \kappa' \cos \phi \cos \delta \sin(\Theta - \alpha)$$

Propagation Delay

- Vacuum Delay: General Relativity
 - Color Independent
- Medium Delay
 - Eminent in Longer Wavelength (Radio, etc.)
 - Inter-Galactic/Stellar Matter, Solar Corona
 - Ionosphere, Troposphere
 - Atmosphere

Wavelength-Dependent Delay

$$\Delta\tau(f) = A + \frac{B}{f} + \frac{C}{f^2} + \dots$$

- Elimination by Multiple Wave Observation
 - Geodetic VLBI: S-band + X-band
 - GPS: L1-band + L2 band
 - Space Vehicle: Up-Link + Down-Link
- Use of Empirical Model: Not-Good
 - Solar Corona, Ionosphere, Troposphere

Delay Model

- Solar Corona

- Muhleman and Anderson (1981)

$$\Delta\tau_{\text{CORONA}} = \frac{40.3}{cf^2} \int N_e ds$$

$$N_e = \frac{A}{r^6} + \dots$$

- Troposphere (Chao 1970): Zenith Angle, z

$$\Delta\tau_{\text{TROP}} = \frac{7\text{ns}}{\cos z + \frac{0.0014}{\cot z + 0.045}}$$

Refraction

- Variation in Incidental Zenith Angle
 - Saastamoinen (1972)

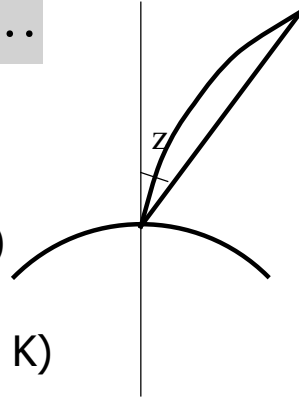
$$\Delta z = a \tan z + b \tan^3 z + \dots$$

$$a = 16''.271 \left(\frac{P - 0.156P_w}{T} \right)$$

P: Atmosph. Pressure (Unit: hP)

P_w : Water Vapor Pr. (Unit: hP)

T: Absolute Temperature (Unit: K)



Multi-Way Propagation

- Appl. of One-Way Prop.

- Series of Eq. of Light Time t_1

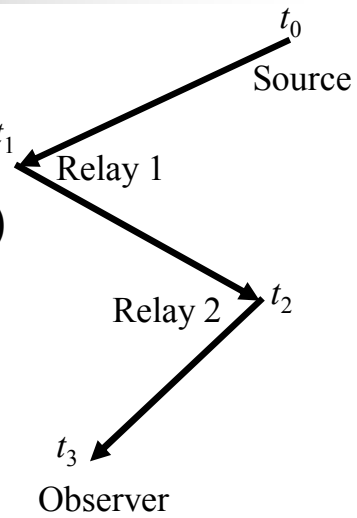
- Ex.: Three-Way (t_3, t_2, t_1, t_0)

- Delay in Relay

- Optical: 0

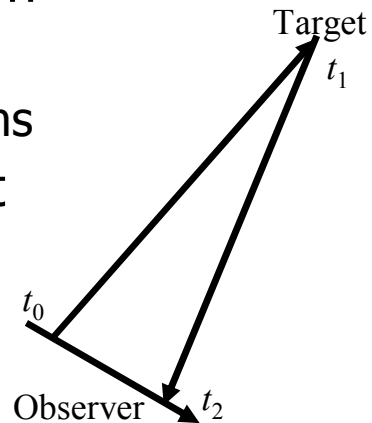
- Radio: Constant

- Specific to Transponder



Round-Trip Propagation

- Typical Active Observation
- Observable
 - Emission/Reception Epochs
- Useful even when Target Motion is Unknown
- Sum of One-way Prop.
- Cancellation at 1st Order



Round-Trip Light Time

- Approximation of Reflection Epoch

$$t_1 = \frac{t_0 + t_2}{2} + O\left(\left(\frac{v}{c}\right)^2 \left(\frac{t_2 - t_0}{2}\right)\right)$$

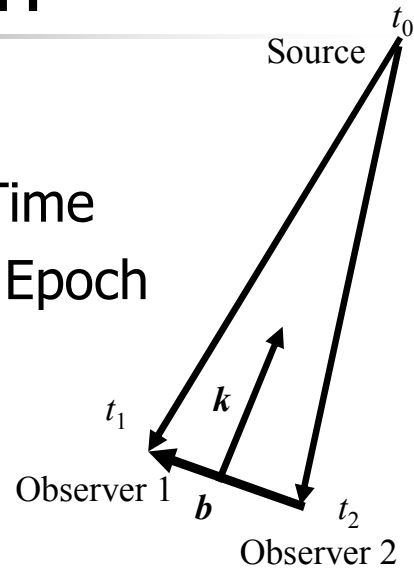
- Approximation of Distance at Reflection

$$R_{SO} = \frac{c(t_2 - t_0)}{2} \left[1 + O\left(\frac{v}{c}\right)^2 \right], R_{SO} = |\mathbf{x}_S(t_1) - \mathbf{x}_O(t_1)|$$

Quasi-Simultaneous Propagation

- Almost Same Arrival
- Pair of Eq. of Light Time
- Difference in Arrival Epoch

$$\tau = t_2 - t_1$$



Interference

Observation Equation

- Difference in Eq. of Light Time
- Alias: VLBI Observation Eq.

$$c\tau = -\mathbf{b} \cdot \mathbf{k}$$

- Baseline Vector \mathbf{b}
- Midpoint Direction \mathbf{k}

$$\mathbf{b} = \mathbf{x}_2 - \mathbf{x}_1$$

$$\mathbf{k} = \frac{\mathbf{x}_0 - (\mathbf{x}_1 + \mathbf{x}_2)/2}{|\mathbf{x}_0 - (\mathbf{x}_1 + \mathbf{x}_2)/2|}$$

Quasi-Periodic Propagation

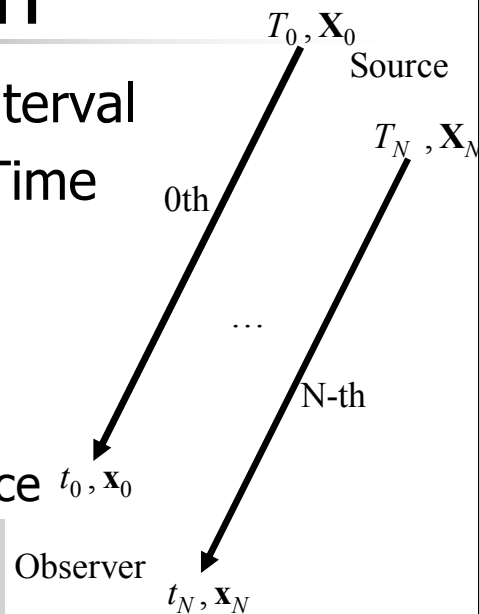
- Arrivals with Similar Interval
- Series of Eq. of Light Time
- Initial Arrival Epoch

$$\Delta t_N = t_N - t_0$$

- Assumption

- Const. Interval at Source t_0, \mathbf{x}_0

$$\Delta T_N = T_N - T_0 = N\Delta T$$



Arrival-Time

Observation Equation

- Diff. from Initial Eq. of Light Time
- Pulsar Arrival-Time Observation Eq.

$$c\Delta t_N = cN\Delta T - \mathbf{B}_N \cdot \mathbf{K}_0 + O\left(\frac{B_N}{R_0}\right)$$

- Baseline Vector \mathbf{B} $\mathbf{B}_N = (\mathbf{x}_N - \mathbf{x}_0) - (\mathbf{X}_N - \mathbf{X}_0)$
- Initial Direction \mathbf{K} $\mathbf{K}_0 = \frac{\mathbf{X}_0 - \mathbf{x}_0}{|\mathbf{X}_0 - \mathbf{x}_0|}$

11. Least Square Method (LSM)

- Gauss (1801): Ceres Orbit Determination
- Typical Optimization Problem
- Objective Function: $\Phi(\lambda)$

$$\Phi(\lambda) = \sum_j [f(t_j, \lambda) - g_j]^2$$

- Optimization = 0 PD of Objective Function
= Set of Linear Equation (=Normal Eq.)

Application of LSM

- Data Analysis by Model Fitting
 - Linear Motion: Mean Place/Proper Motion
 - Kepler Ellipse: Binary Orbit Determination
 - Kepler Parabola: Comet Orbit Determination
 - Offset: Correction to Existing Model
 - Model Parameters: Geopotential Coefficients
 - Initial Conditions: Numerical Ephemeris
 - Proper Elements: Analytical Orbit Theory

Zero Partial Derivative

- Optimization = Zero PD $\frac{\partial \Phi}{\partial \lambda_i} = 0$
- Taylor Expansion

$$\left(\frac{\partial \Phi}{\partial \lambda_i} \right) (\lambda) = \left(\frac{\partial \Phi}{\partial \lambda_i} \right)_0 + \sum_j \left(\frac{\partial^2 \Phi}{\partial \lambda_i \partial \lambda_j} \right)_0 \Delta \lambda_j + \dots$$

- Usage of Newton Method
- Normal Equation $\mathbf{H} \Delta \vec{\lambda} = -\vec{b}$

Normal Equation

- Hessian Matrix: Positive Def., Symmetric
- Standard: Modified Cholesky Method
- Caution!: Rank Deficiency, Degeneracy
- Recipe
 - General Inverse: Popular in Geodesy
 - Orthogonal Basis Expansion
 - Check Correlation Among Variables
 - Good Initial Guess

Extension of LSM

- Weighted LSM
 - Chi-Square Fitting
- Non-Linear LSM
 - Gaussian Approx., Quasi-Newton Method
- LSM Associated with Dynamical System
 - Integration of Variational Eq. of Motion

Error Estimation

- Variance-Covariance Matrix:
Correlation among Parameters
- Diagonalization of Hessian Matrix
 - Determine Error Ellipsoid
 - Minimum of Obj. F.
- No Meaning if Non-Diagonalized
- Practical Estimate: Very Difficult

$$\sigma_j = \sqrt{\frac{2\Phi_0}{H_{jj}}}$$

12. Crush Course of General Rel. Effects

- Theories and Principles
- Galilean Approximation
- Newtonian Approximation
- Post-Galilean Approximation
- Post-Newtonian Approximation
- Dragging of Inertial Frame

Relativistic Theory

- Special Theory of Relativity
- Einstein's General Theory of Relativity
- Other Gravitational Theories
 - Brans-Dicke, Nordvegt, Ng, ...
 - Scalar-Vector, Scalar-Tensor, ...
 - Parametrized Post-Newtonian (PPN) Approximation

Principles

- Special Theory of Relativity (STR)
 - Principle of Special Relativity
 - Principle of Constancy of Light Speed
 - Principle of Limit of STR
- General Theory of Relativity (GTR)
 - Principle of General Relativity
 - Principle of Equivalence
 - Principle of Limit of GTR

Principle of Limit

- Unspoken but Important
- Special Theory of Relativity
 - Limit of Infinite c = Newton Mechanics
- General Theory of Relativity
 - Limit of Infinite c = Newton Mechanics + Law of Universal Attraction
 - Limit of Zero Gravity = STR

4-Dim. Spacetime

- 3+1 Dimension Expression

$$x^\mu \quad (\mu = 0, 1, 2, 3) \quad x^0 = ct$$

- Metric Tensor

$$(ds)^2 = \sum_{\mu, \nu=0}^3 g_{\mu\nu} dx^\mu dx^\nu$$

Proper Time

- Definition

$$c^2 (d\tau)^2 = -(ds)^2$$

- Reading of a Clock Moving with Observer

- 4-Velocity

$$u^\mu = \frac{dx^\mu}{d\tau}$$

Galilean Metric

$$g_{\mu\nu} \cong \eta_{\mu\nu} \equiv \begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\underline{G} \cong \underline{H} = \begin{pmatrix} -1 & \mathbf{0}^T \\ \mathbf{0} & \mathbf{I} \end{pmatrix}$$

Lorentz Transformation

- Basic Formula (1-D Space)

$$\begin{pmatrix} c\Delta\hat{t} \\ \Delta\hat{x} \end{pmatrix} = \begin{pmatrix} \cosh\psi & \sinh\psi \\ \sinh\psi & \cosh\psi \end{pmatrix} \begin{pmatrix} c\Delta t \\ \Delta x \end{pmatrix}$$

$$\psi = \tanh^{-1} \frac{v}{c}$$

- General Formula (3-D Space)

$$\underline{L} = \begin{pmatrix} \cosh\psi & (\sinh\psi) \mathbf{n}^T \\ (\sinh\psi) \mathbf{n} & (\cosh\psi) \mathbf{n} \otimes \mathbf{n} \end{pmatrix}$$

$$\mathbf{n} = \frac{\mathbf{v}}{v}$$

Poincare Transformation

- Natural Extension of Lorentz Transf.

$$x^{\hat{\alpha}}(x^{\mu}) = x^{\hat{\alpha}}_0 + P^{\hat{\alpha}}_{\mu} x^{\mu}$$

- = Parallel Shift of Origin + Lorentz Transf. + Rotation

$$\underline{P} = \underline{L}\underline{R}$$

$$\underline{R} = \begin{pmatrix} 1 & 0 \\ 0 & \mathbf{R} \end{pmatrix}$$

Newtonian Metric

- Gravitational Force Function ϕ
 - Note Signature: $\phi > 0$

$$\underline{G} \cong \begin{pmatrix} -1 + \frac{2\phi}{c^2} & \mathbf{0}^T \\ \mathbf{0} & \mathbf{I} \end{pmatrix}$$

Time Dilatation

- Newtonian Approximation

$$\frac{d\tau}{dt} \approx 1 - \frac{1}{c^2} \left(\phi + \frac{v^2}{2} \right) = 1 - \frac{\phi_{\text{eff}}}{c^2}$$

- Lorentzian TD: Moving Clock Delays
- Gravitational TD: Delay Under Grav. F.
- Meaning of Effective Grav. Potential

Wavelength Shift

- Phase = Gauge Invariant
 - Independent on Choice of CS

$$\Delta\theta = 0 \Rightarrow \frac{\Delta\omega}{\omega} = \frac{\Delta f}{f} = \frac{-\Delta\tau}{\tau}$$

- 2nd Order Doppler Shift
- Gravitational Red Shift

Post-Galilean Metric

$$\underline{G} \cong \begin{pmatrix} -1 + \frac{2\phi}{c^2} & \mathbf{0}^T \\ \mathbf{0} & \left(1 + \frac{2\gamma\phi}{c^2}\right) \mathbf{I} \end{pmatrix}$$

PPN Formalism

- C.F. Will (1981)
- Parametrized Post-Newtonian (PPN) F.
- PPN Parameters: $\alpha=1, \beta, \gamma, \dots$
- $\alpha=1$
 - Principle of Equivalence
 - One of Principles of Limit (GTR)

PPN Parameter

- GTR: $\beta = \gamma = 1$ 、他は0
- Nonlinearity of Grav. F.: β
- Spatial Curvature: γ
- All Experiments Support GTR
 - Planetary Motion: $\beta = 1.00$
 - Radio Bending by Sun: $\gamma = 1.000$

Geodesic

- Extension of Straight Line
 - Extended Law of Inertia in GTR
- Timelike Geodesic: World Line (WL) of Massive Particle
- Null Geodesic: WL of Particle with Zero Rest Mass (Photon, etc.)
- Spacelike Geodesic: Spatial Coord. Axis

Eq. of Geodesic

- Principle of Equivalence
 - Gravity is Not A Force
- Path of Free-Fall Particle = Geodesic
- Equation of Timelike Geodesic

$$a^{\mu} = \frac{du^{\mu}}{d\tau} + \Gamma_{\nu\rho}^{\mu} u^{\nu} u^{\rho} = 0$$

Christoffel's Symbol

- Not A Tensor = Depends on CS
 - Can Be 0 at One Point by Coord. Transf.
- Extension of Gravitational Acceleration

$$\Gamma_{\mu\nu}^{\lambda} = \frac{1}{2} g^{\lambda\rho} \left(\frac{\partial g_{\rho\nu}}{\partial x^{\mu}} + \frac{\partial g_{\mu\rho}}{\partial x^{\nu}} - \frac{\partial g_{\mu\nu}}{\partial x^{\rho}} \right)$$

- Inverse Metric Tensor $g^{\lambda\mu} g_{\mu\nu} = \delta^{\lambda}_{\nu}$

Eq. of Motion of Photon

- Path of Photon = Null Geodesic

$$\frac{dk^\mu}{d\lambda} + \Gamma_{\nu\rho}^\mu k^\nu k^\rho = 0$$

$$\Rightarrow \frac{d\mathbf{v}}{dt} = \mathbf{0} + \left(\frac{1+\gamma}{c^2} \right) \left[\mathbf{a} - \frac{(\mathbf{a} \cdot \mathbf{v}) \mathbf{v}}{c^2} \right]$$

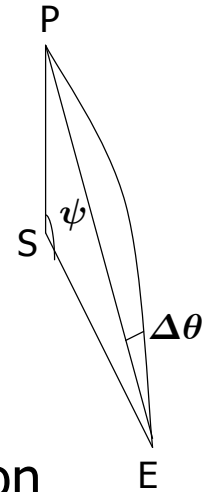
- Newtonian Gravitational Acceleration: \mathbf{a}
- Solution by Successive Approximation

Gravitational Lensing

- Grav. Field = Convex Lens
- Deflection Angle

$$\Delta\theta = \frac{(1+\gamma)\mu_S}{c^2 r_{SE}} \tan \frac{\psi}{2}$$

- Large Defl.: 2~4 Images, Ring
- Microlensing = Light Amplification
 - Detection of MACHO

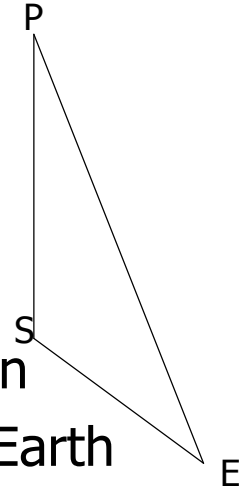


Gravitational Delay

- Shapiro Effect (Shapiro 1964)

$$\Delta\tau = \frac{(1+\gamma)\mu_S}{c^3} \log\left(\frac{r_{SE} + r_{SP} + r_{PE}}{r_{SE} + r_{SP} - r_{PE}}\right)$$

- Radar Bombing of Planets
- Pulsar Arrival Time Observation
 - Solar System: Sun, Jupiter, Earth
 - Binary Pulsar: Companion



Post-Newtonian Metric

- Nonlinear Scalar Potential $\Phi = \beta\phi^2 + \dots$
- Vector (Gravito-Magnetic) Potential \mathbf{g}

$$\underline{G} \approx \begin{pmatrix} -1 + \frac{2\phi}{c^2} + \frac{2\Phi}{c^4} & \frac{\mathbf{g}^T}{c^3} \\ \frac{\mathbf{g}}{c^3} & \left(1 + \frac{2\gamma\phi}{c^2}\right)\mathbf{I} \end{pmatrix}$$

4-Acceleration

- 4-Dim. Acceleration

$$a^\mu \equiv \frac{Du^\mu}{d\tau} = \frac{du^\mu}{d\tau} + \Gamma_{\nu\rho}^\mu u^\nu u^\rho$$

- Absolute Derivative, D
- Proper (=Rest) Mass, m
- 4-Force

$$f^\mu = ma^\mu$$

PN Eq. of Motion

- EIH (Einstein, Infeld, Hoffmann) Eq. of Motion

$$\frac{d\mathbf{v}_K}{dt} = \mathbf{a}_K + \frac{1}{c^2} \sum_{J \neq K} \left(\frac{\mu_J}{r_{JK}} \right) \left[\frac{A_{JK} \mathbf{r}_{JK} + B_{JK} \mathbf{v}_{JK}}{r_{JK}^2} + (3 + 4\gamma) \mathbf{a}_J \right]$$

$$\mathbf{a}_K = \sum_{J \neq K} \frac{\mu_J \mathbf{r}_{JK}}{r_{JK}^3}, \quad \mathbf{r}_{JK} = \mathbf{r}_J - \mathbf{r}_K$$

PN Eq. of Motion (2)

$$\mathbf{v}_{JK} = \mathbf{v}_J - \mathbf{v}_K,$$

$$A_{JK} = -2(\beta + \gamma) \sum_{L \neq K} \frac{\mu_L}{r_{KL}} - (2\beta - 1) \sum_{L \neq J} \frac{\mu_L}{r_{JL}} + \gamma \mathbf{v}_K^2$$
$$+ (1 + \gamma) \mathbf{v}_J^2 - 2(1 + \gamma) \mathbf{v}_J \cdot \mathbf{v}_K - \frac{3}{2} \left(\frac{\mathbf{r}_{JK} \cdot \mathbf{v}_J}{r_{JK}} \right)^2 + \frac{\mathbf{r}_{JK} \cdot \mathbf{a}_J}{2},$$

$$B_{JK} = \mathbf{r}_{JK} \cdot \left[(2 + 2\gamma) \mathbf{v}_K - (1 + 2\gamma) \mathbf{v}_J \right]$$

Dragging of Inertial Frame

- Locally Parallel Shift of Origin \neq Global Non-Rotation
 - No Coriolis Force \neq Rest w.r.t. Quasar
- Fermi Transportation
 - GR Extension of Parallel Shift of Origin
- Proper CS = Fermi-Transported CS

Dragging of Inertial Frame (2)

- Rotation Velocity of Proper CS

$$\frac{\mathbf{v} \times \mathbf{a}}{c^3}$$

- STR: Thomas Precession

$$c^3$$

- GTR

- Geodesic Precession

$$\frac{(1 + \gamma) \mathbf{v} \times \nabla \phi}{c^3}$$

- ~ 1.92 arcsec/jc

- De Sitter (1917)

- Lense-Thirring Effect

$$\frac{\nabla \times \mathbf{g}}{c^3}$$

- Gravitomagnetic Effect

$$c^3$$

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